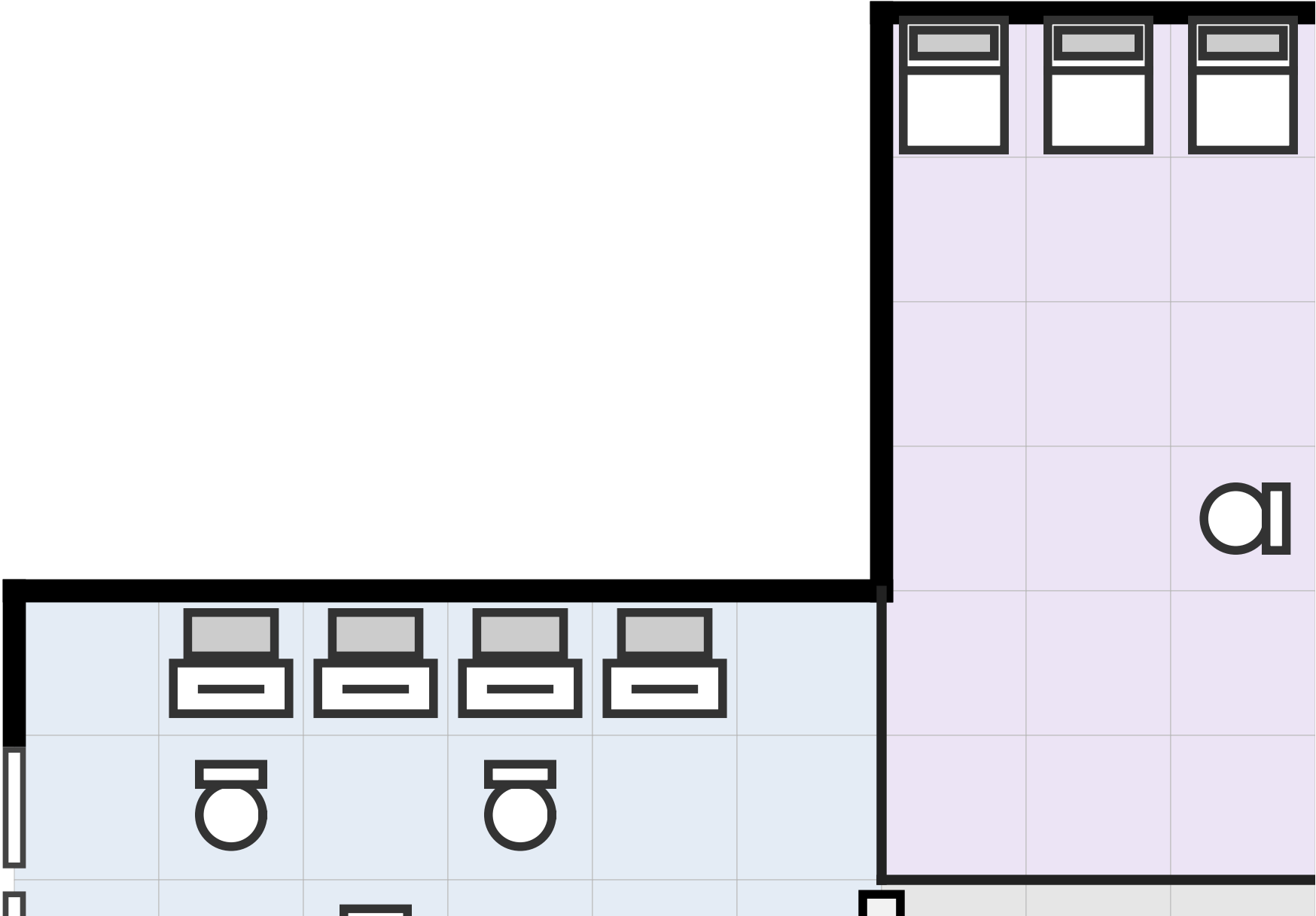
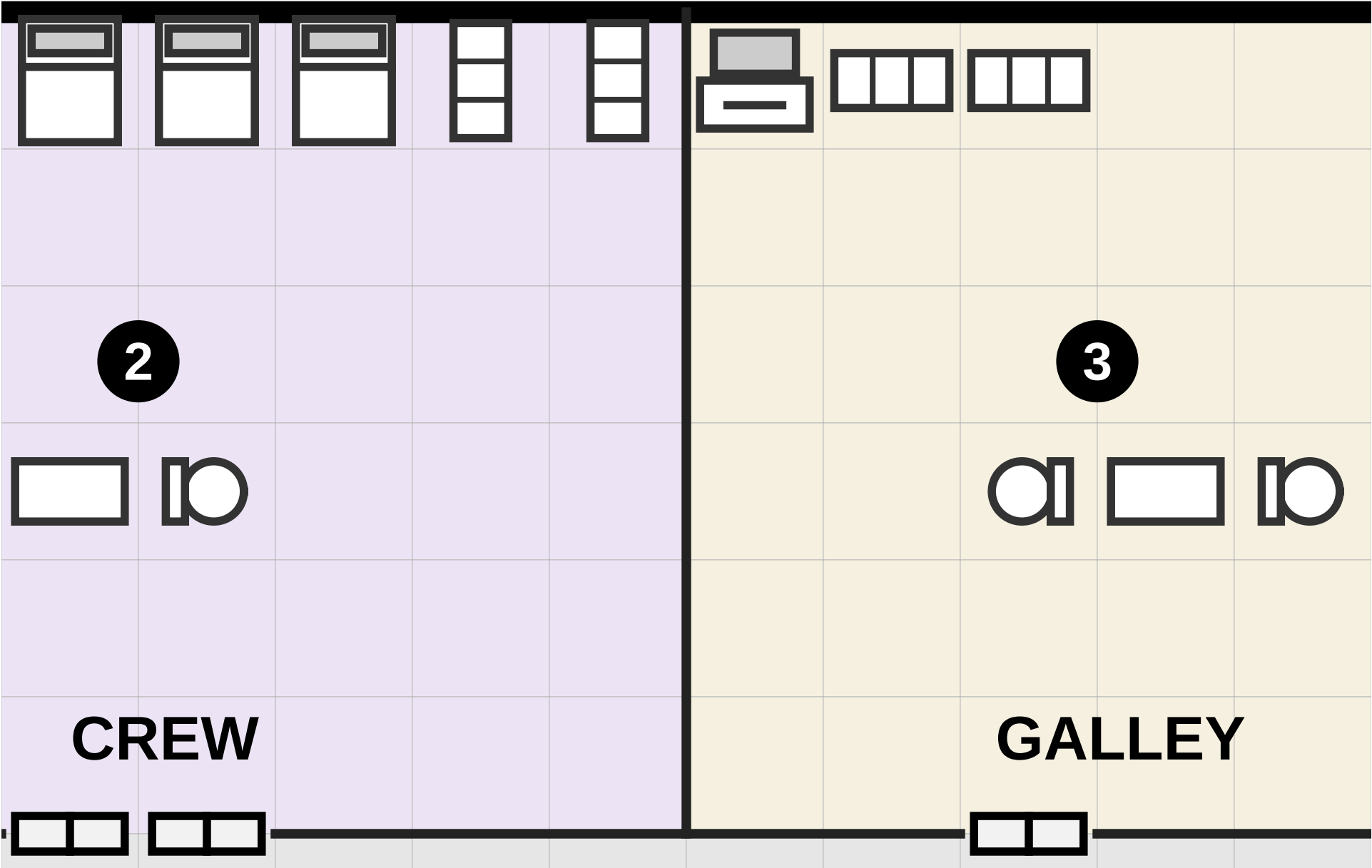
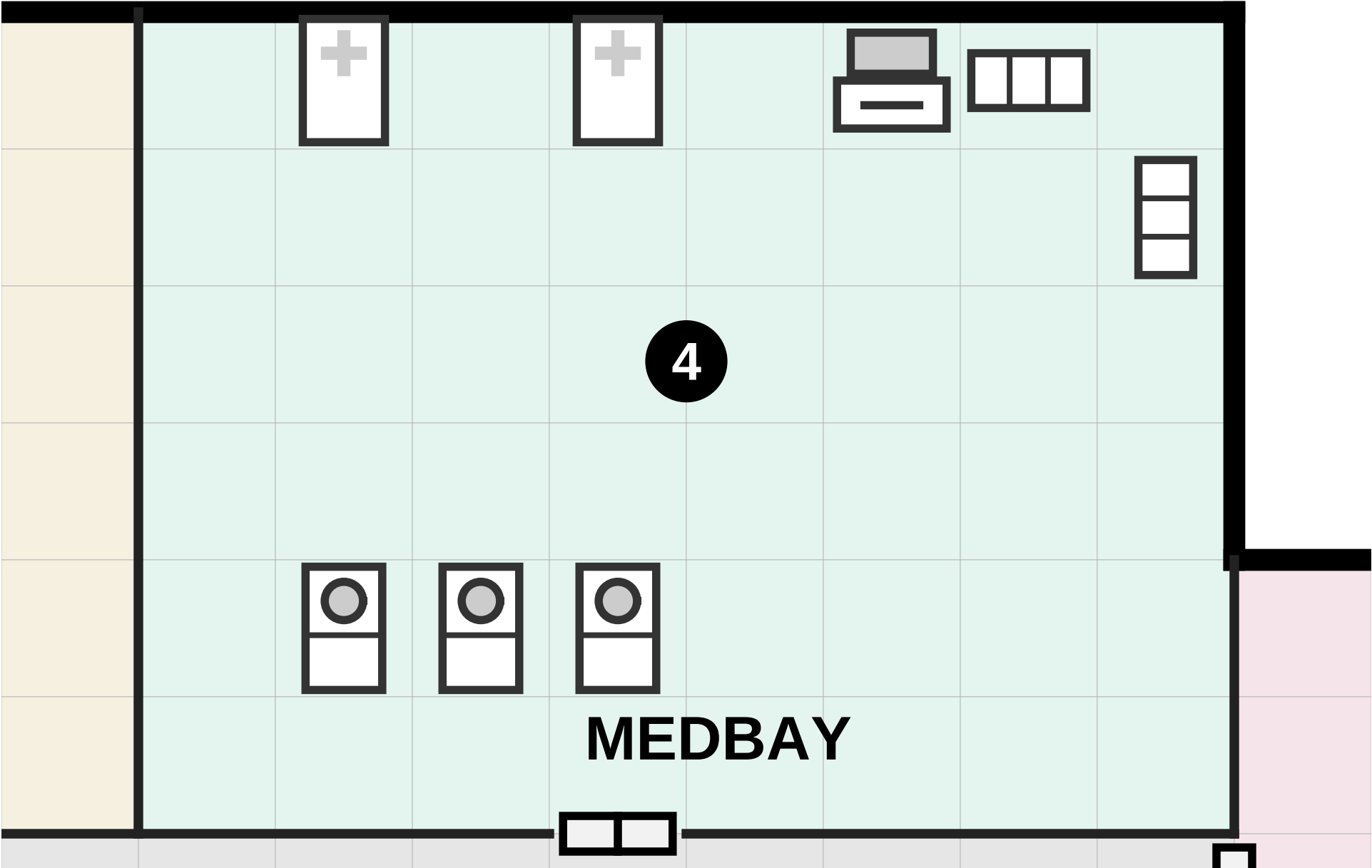
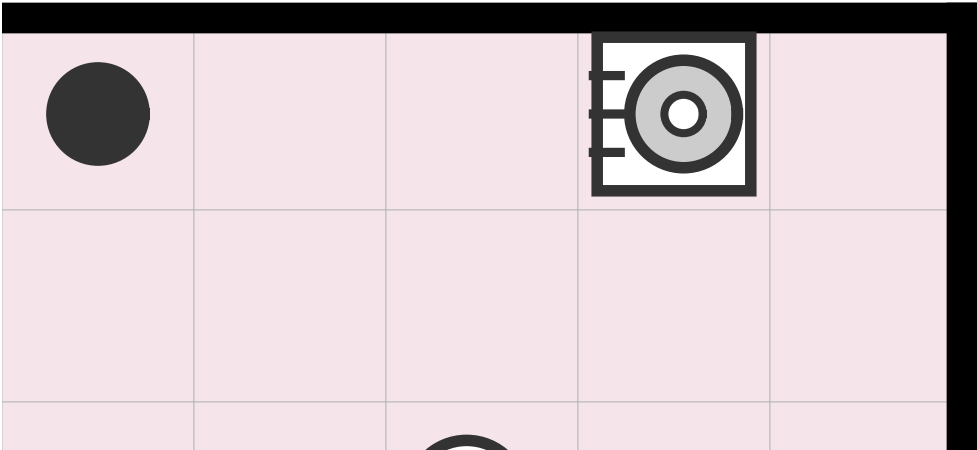
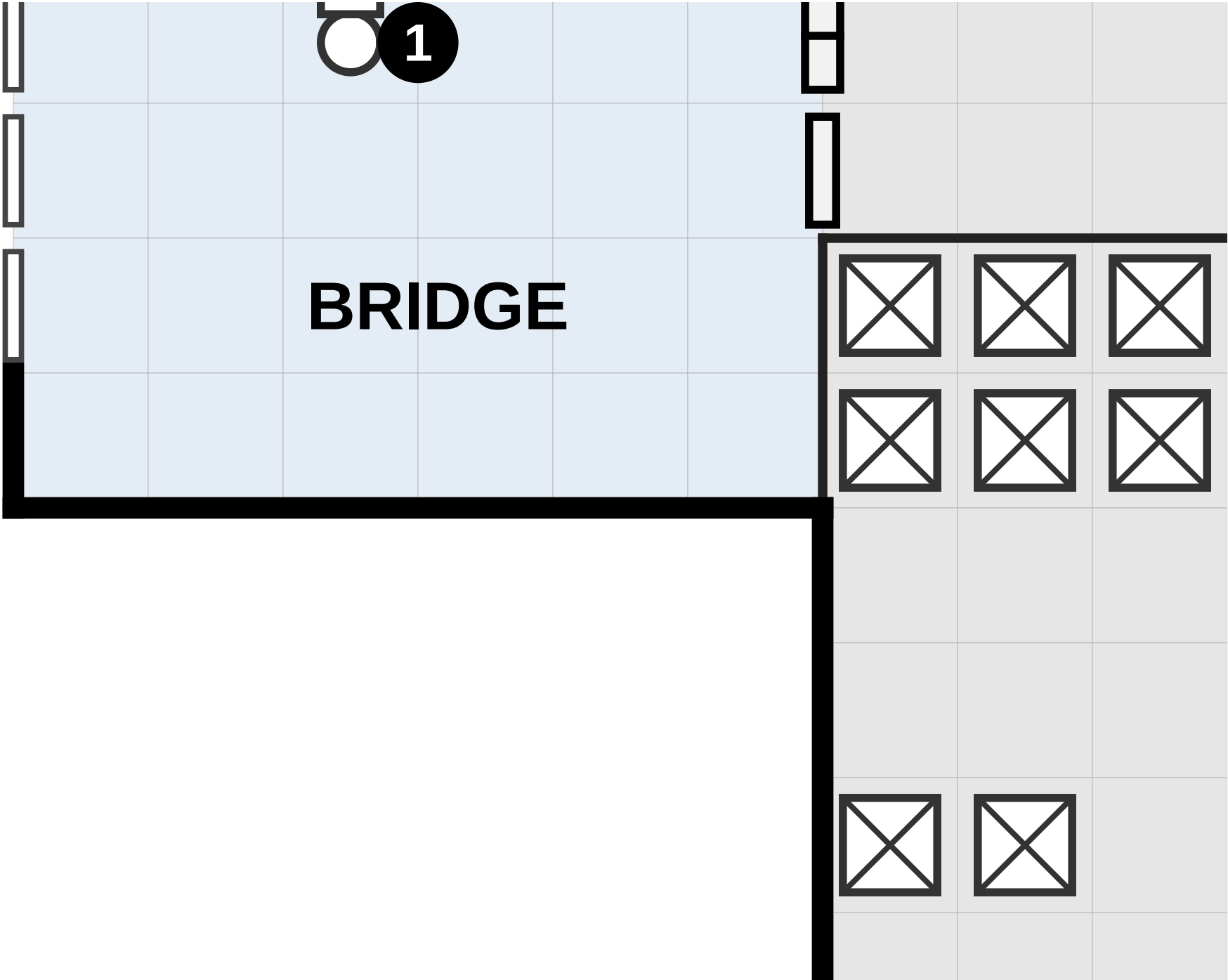


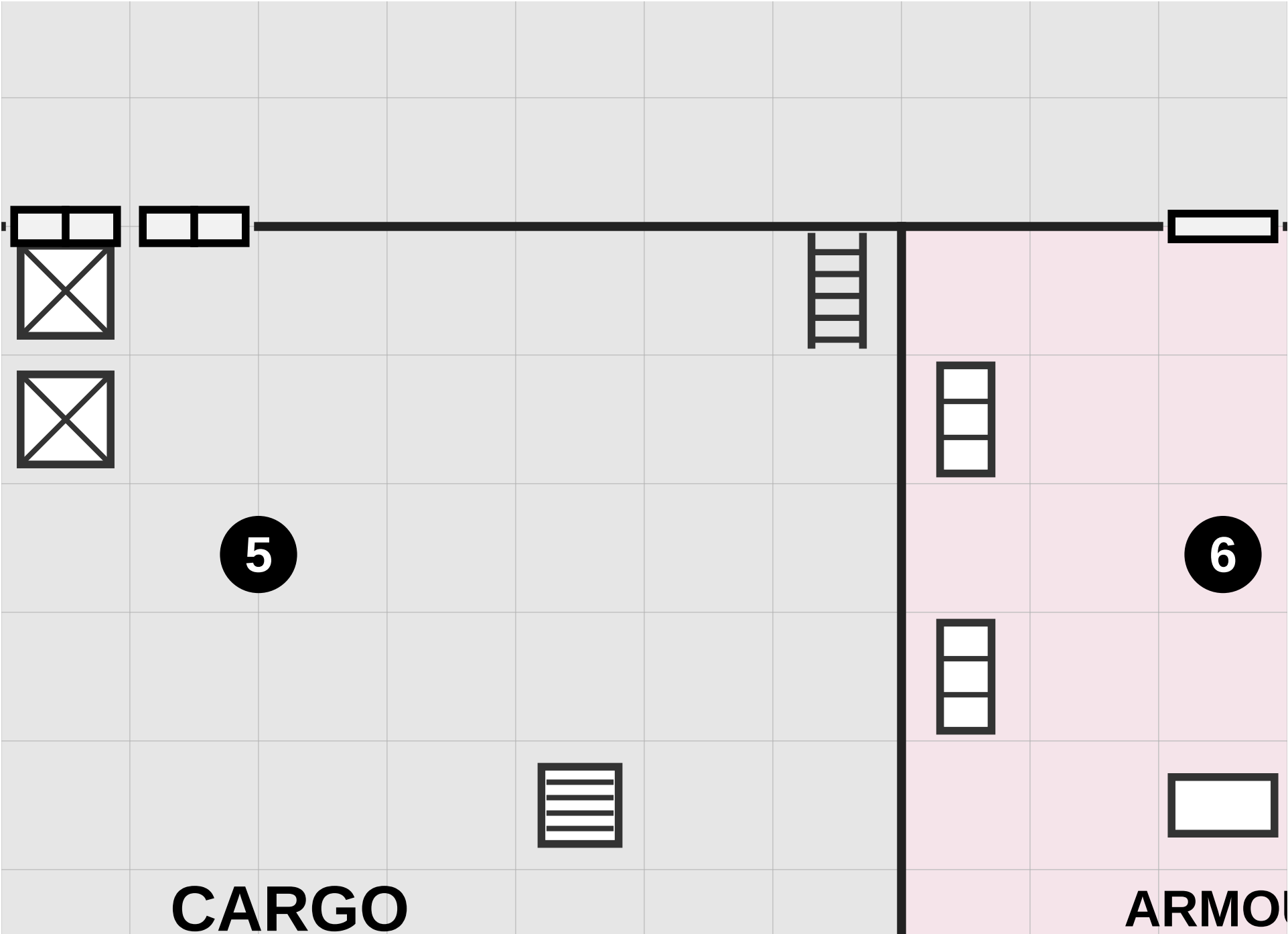


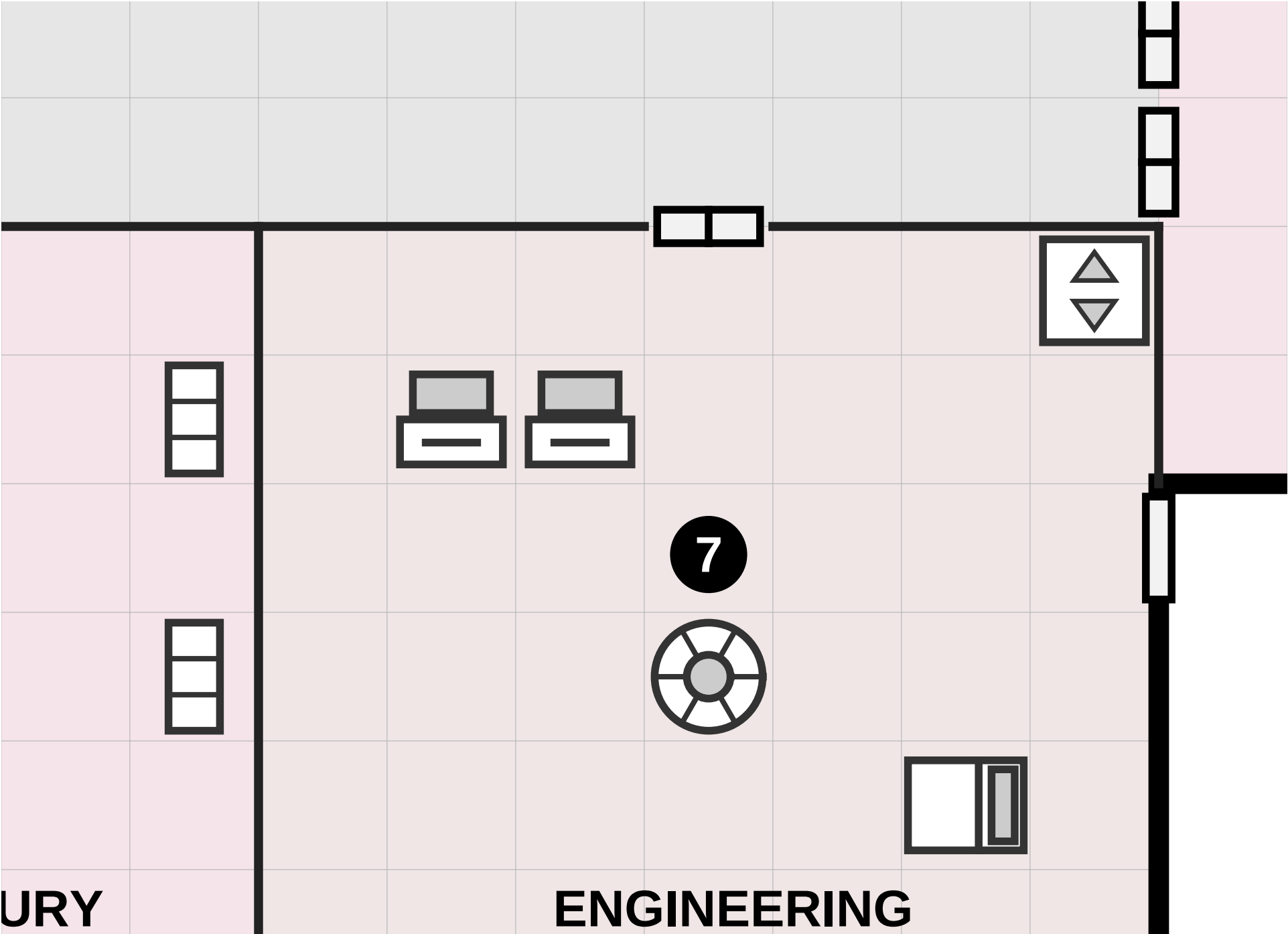






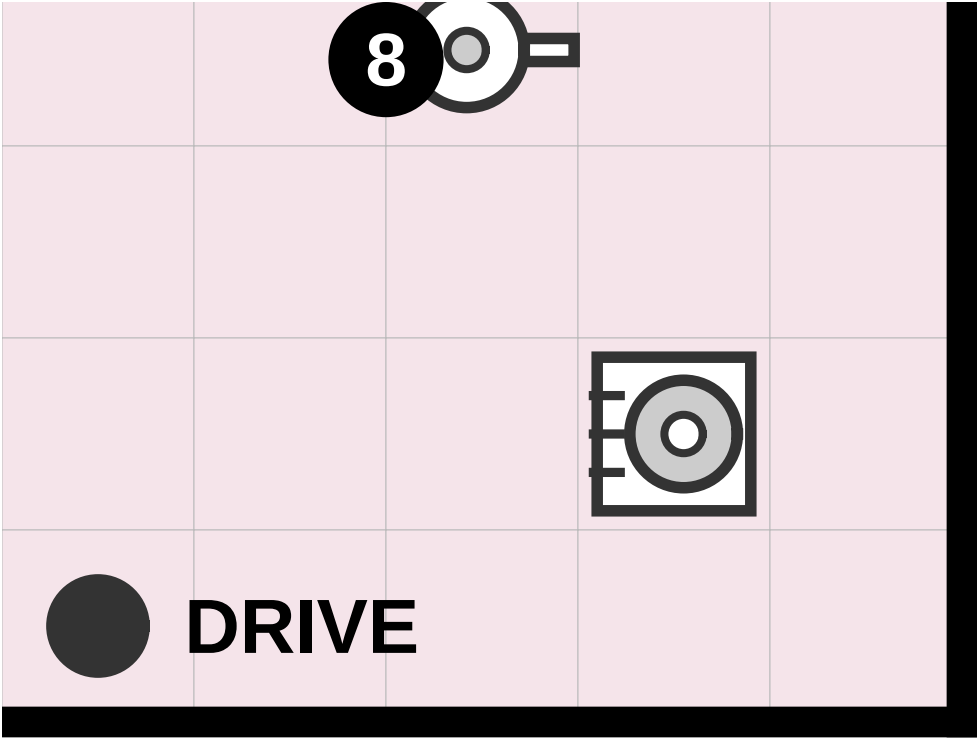






ICV Halcyon Drift — Upper deck

1 square = 5 ft · sheet 8/12 (col 4, row 2)



ICV Halcyon Drift — Upper deck

1 square = 5 ft · sheet 9/12 (col 1, row 3)



ICV Halcyon Drift — Upper deck

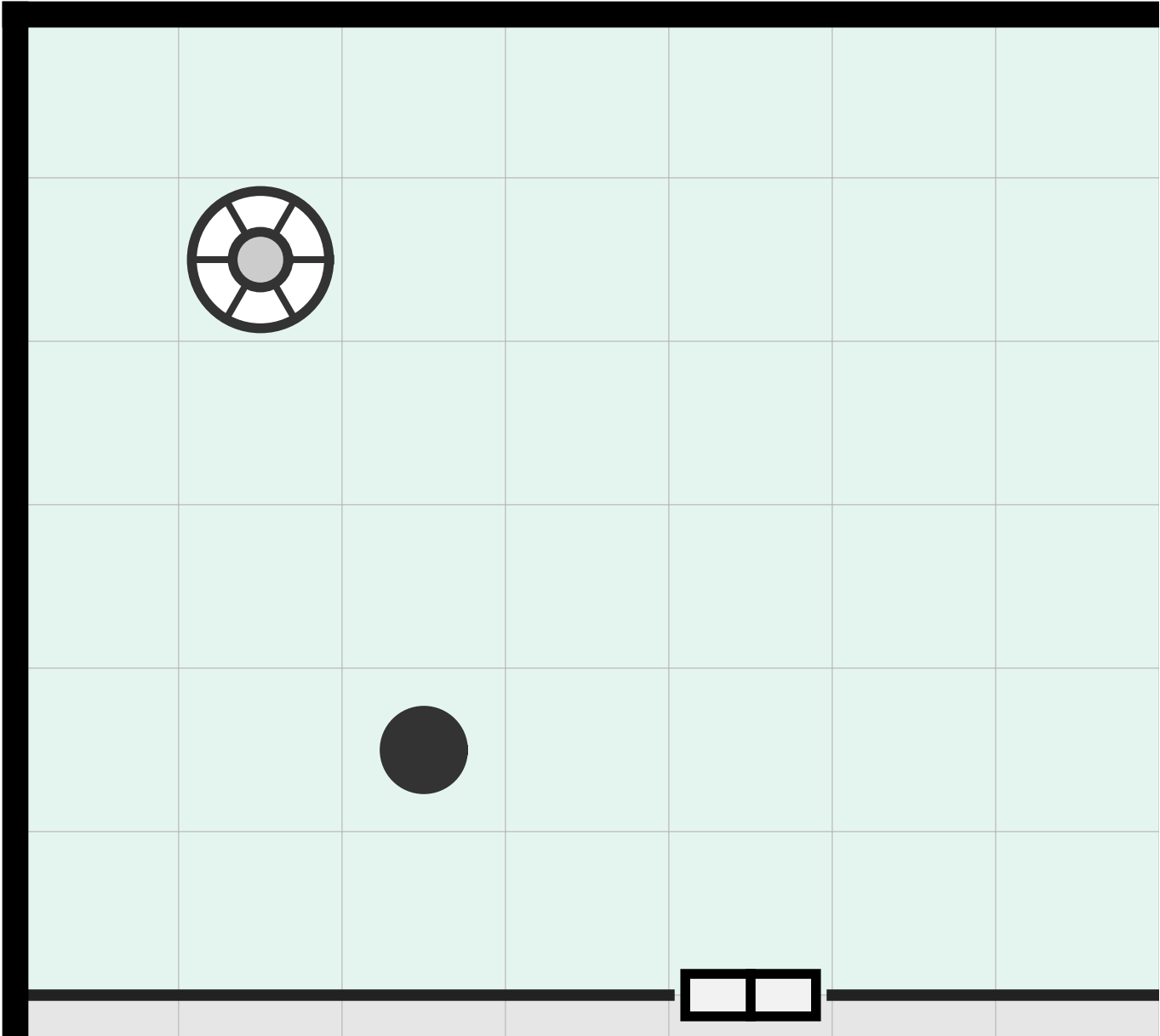
1 square = 5 ft · sheet 10/12 (col 2, row 3)

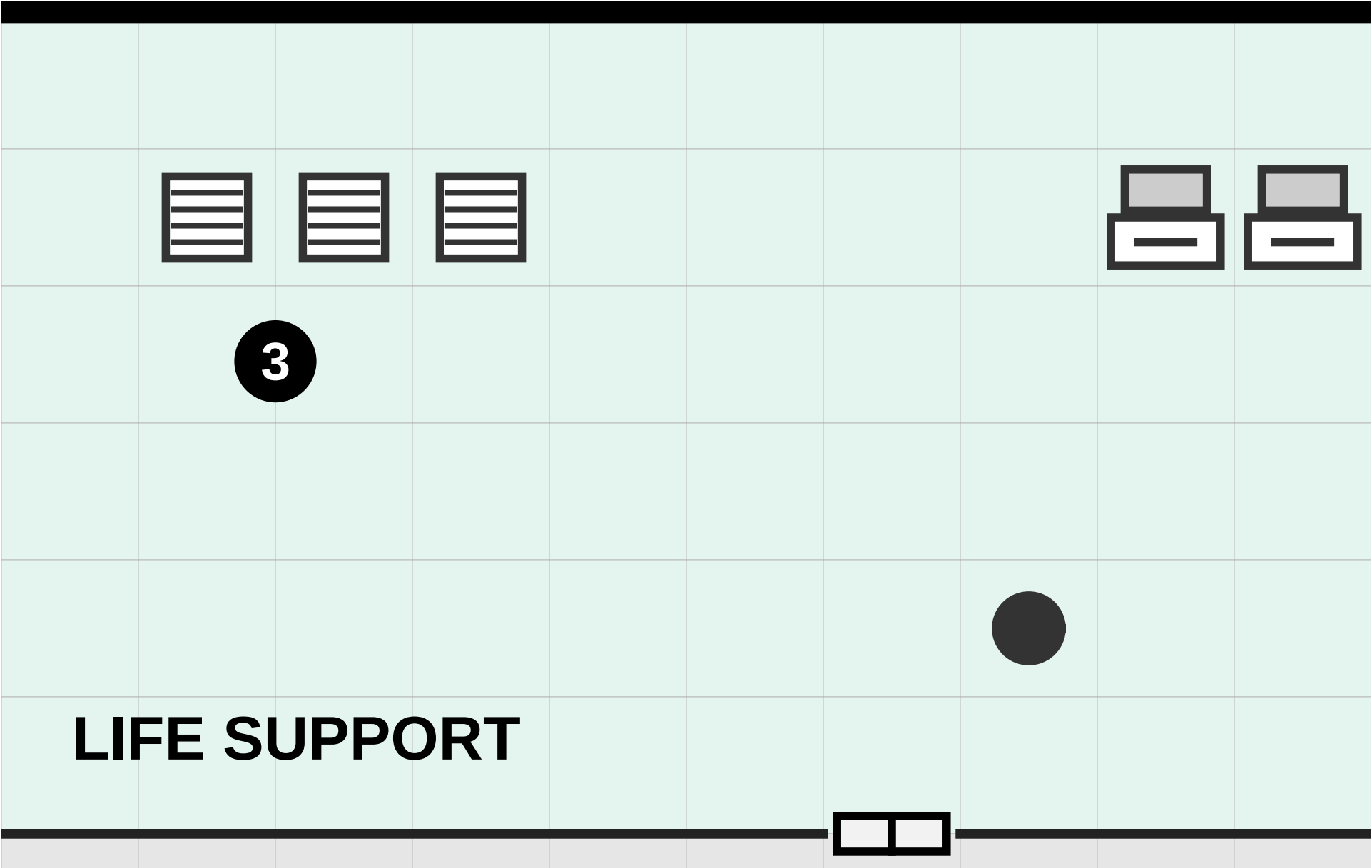


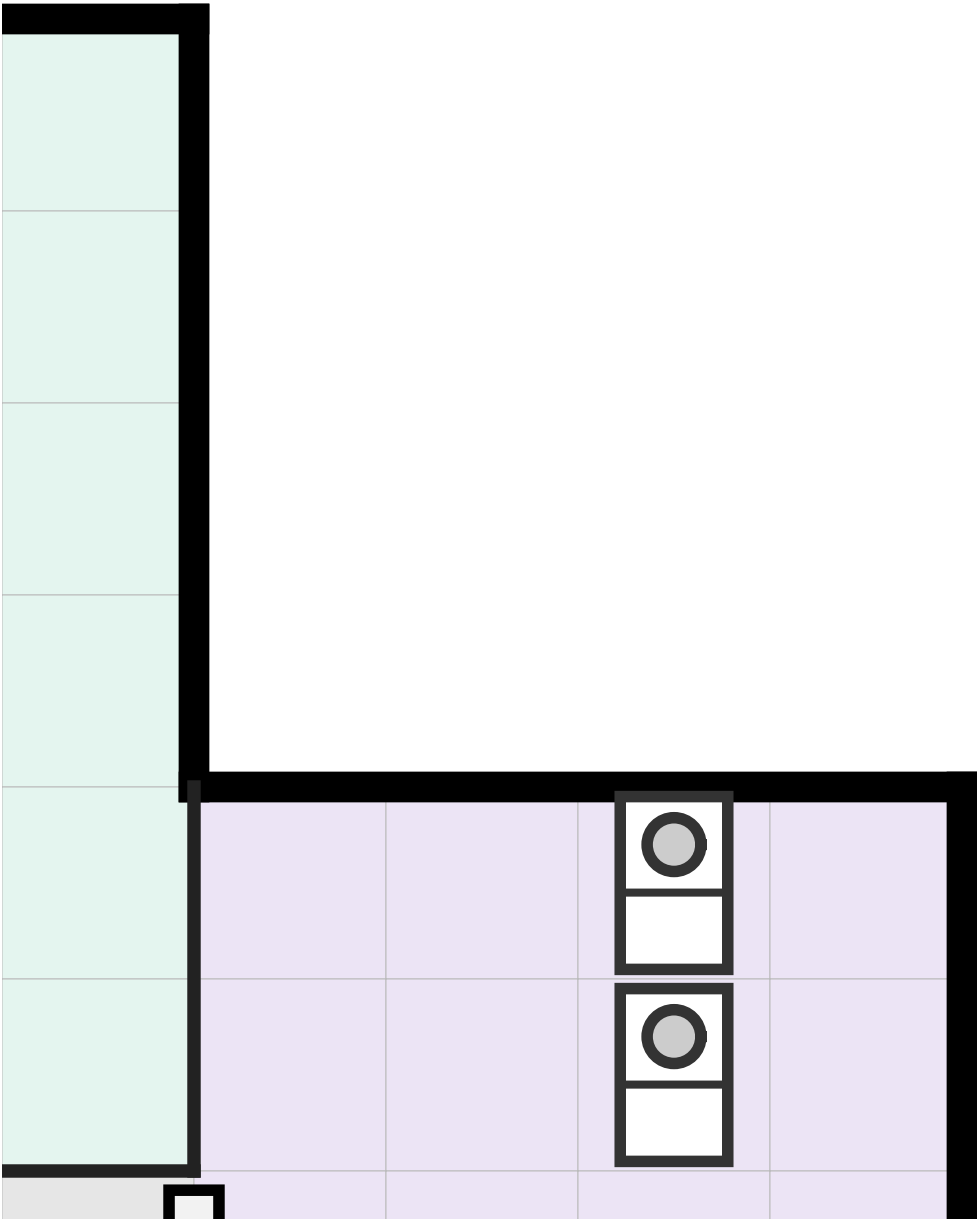
ICV Halcyon Drift — Upper deck

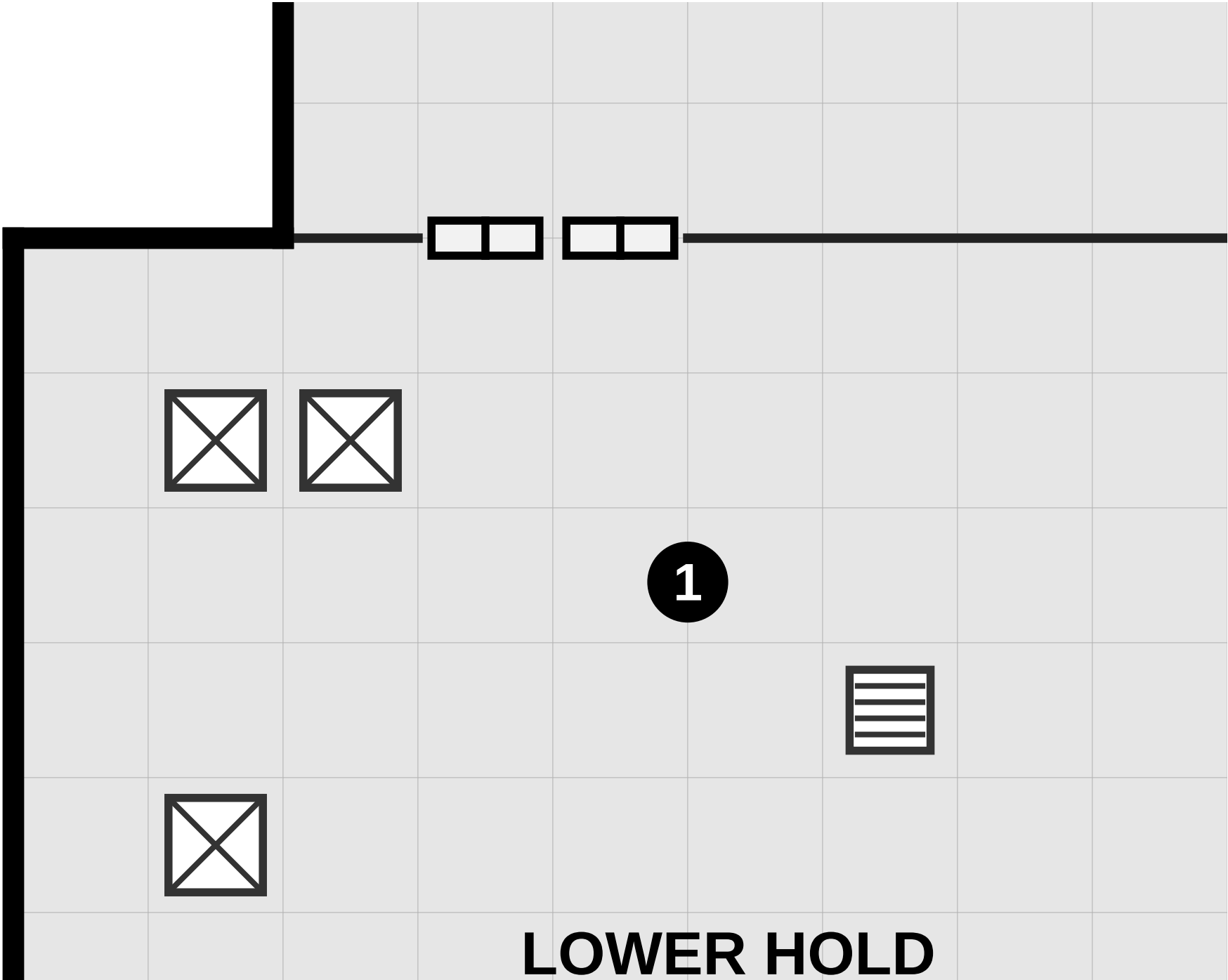
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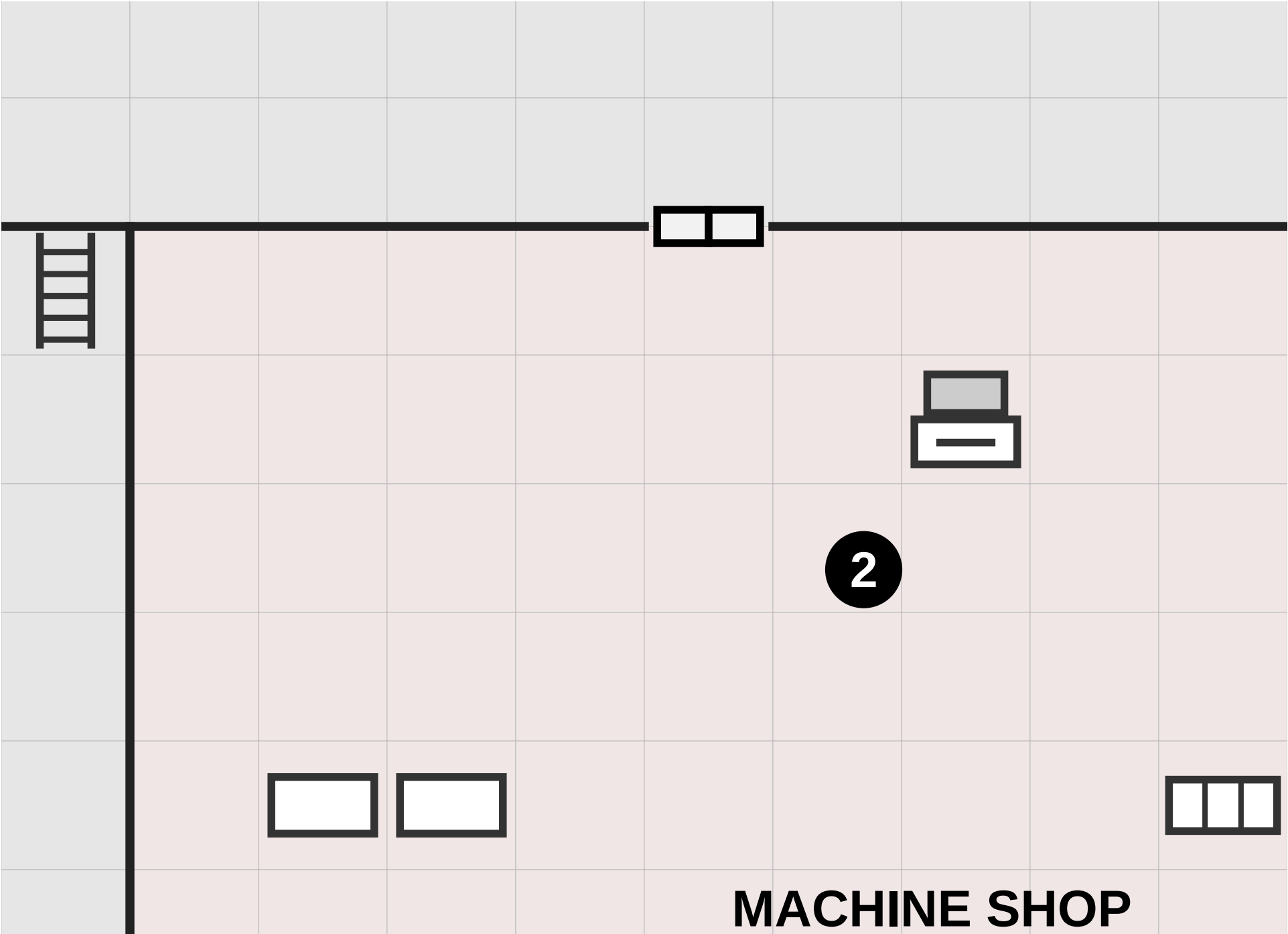


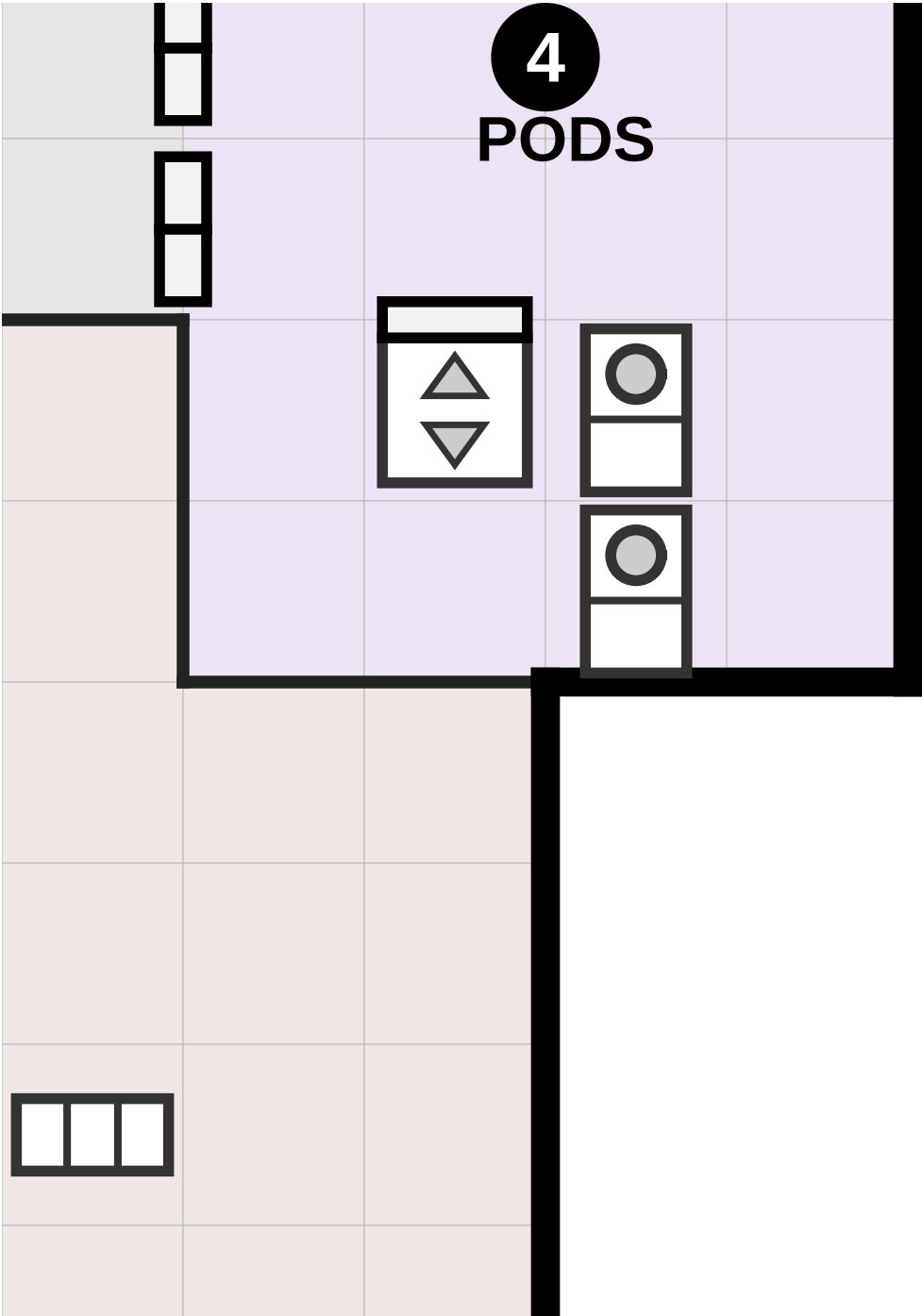












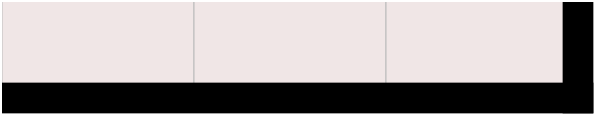
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ICV Halcyon Drift — Lower deck

1 square = 5 ft · sheet 8/9 (col 2, row 3)



ICV Halcyon Drift — Lower deck



1 square = 5 ft · sheet 9/9 (col 3, row 3)

ICV Halcyon Drift — room key

Upper deck

- 1. Bridge**
Pilot, nav and comms stations. Viewport forward. A hand-written note is taped to the nav console.
- 2. Crew quarters**
Six bunks, lockers. Two bunks are stripped.
- 3. Galley**
Ration printer, a working coffee machine. Nobody has cleaned it.
- 4. Medbay**
Autodoc, two beds. Supplies: half.
- 5. Cargo hold**
Sealed crates, manifest says "agricultural". Ladder down to the lower deck.
- 6. Armoury**
Locked. Lockers hold four rifles and a cutting torch.
- 7. Engineering**
Reactor hums. Engineer sleeps here.
- 8. Drive section**
Two main engines. Loud, hot, hostile.

Lower deck

- 1. Lower hold**
Ladder up. Something has been nesting in the crates.
- 2. Machine shop**
3D fabricator, workbenches, spare parts.
- 3. Life support**
Air scrubbers and water reclaim. Pump 2 is failing.
- 4. Escape pods**
Four pods; two show green.